

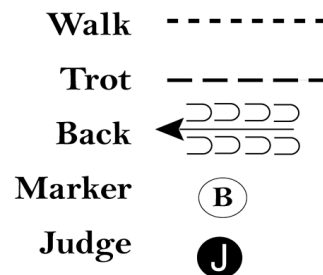
SOQPA Open Horse Show

21 PeeWee Showmanship (Cone to be placed for inspection)

Show Date: 06/13/2020

Be ready at A.

1. Walk from A to B.
2. Trot from B to the judge.
3. Stop and set up for inspection.
4. When dismissed, turn 90 degrees.
5. Walk away from judge and follow the instructions of your ring steward.



Pattern Provided by:

[S/WT-9]

SOQPA Open Horse Show

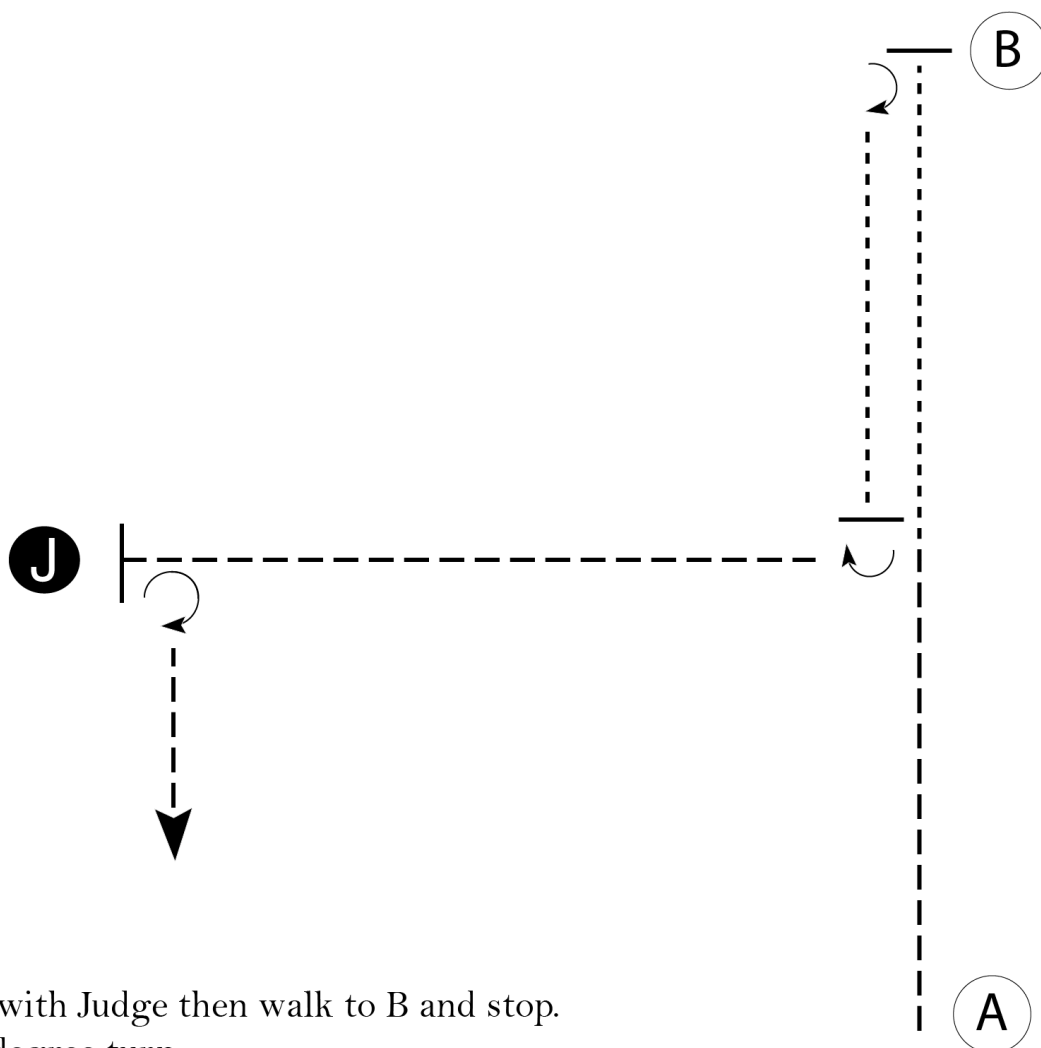
22,23 Youth Showmanship (Cone to be placed for inspection)

Show Date: 06/13/2020

Be ready at A.

1. Trot until even with Judge then walk to B and stop.
2. Perform a 180 degree turn.
3. Walk until your horse's hip is even with Judge.
4. Perform a 1/4 turn.
5. Trot to Judge.
6. Set up.
7. Inspection. When dismissed, perform a 270 degree turn and trot to exit.

Walk -----
Trot - - - - -
Back ← ⊞ ⊞ ⊞ ⊞
Marker (B)
Judge (J)



[S/1-120]

Pattern Provided by:

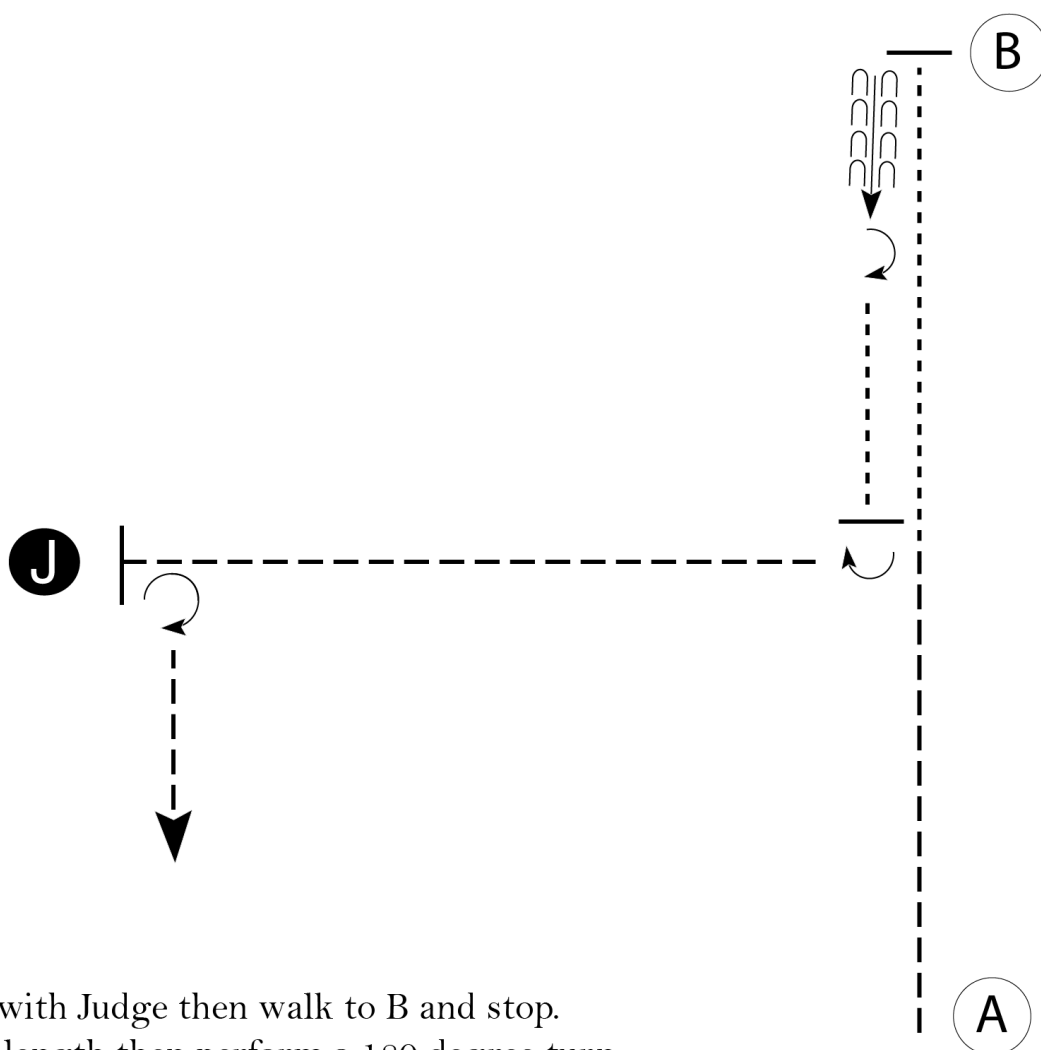
SOQPA Open Horse Show

24, 25 Open/ Adult Showmanship (Cone to be placed for inspection)

Show Date: 06/13/2020

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Be ready at A.

1. Trot until even with Judge then walk to B and stop.
2. Back one horse length then perform a 180 degree turn.
3. Walk until your horse's hip is even with Judge.
4. Perform a 1/4 turn.
5. Trot to Judge.
6. Set up.
7. Inspection. When dismissed, perform a 270 degree turn and trot to exit.

Walk -----
 Trot - - - - -
 Back ←=====→
 Marker (B)
 Judge (J)

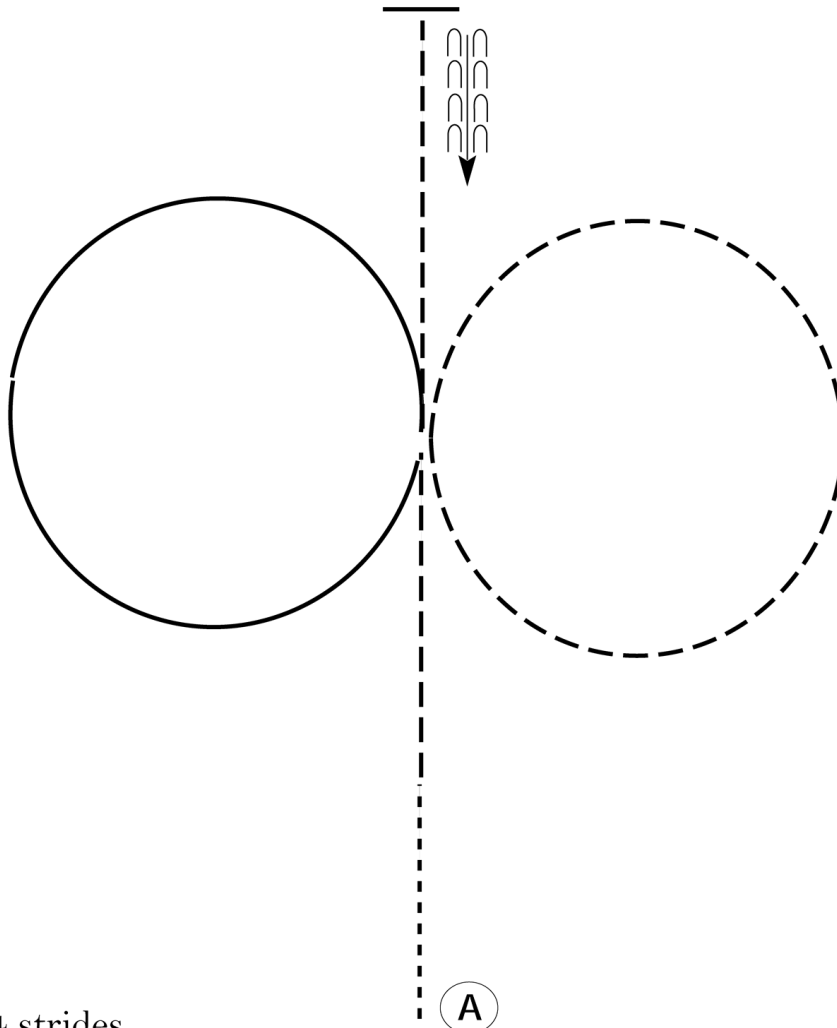
[S/2-120]

Pattern Provided by:

SOQPA Open Horse Show

28, 30 Equitation

Show Date: 06/13/2020



Be ready at A.

1. Walk for 3-4 strides.
2. Posting trot on the right diagonal for 6 strides.
3. Canter a circle to the left.
4. Trot a circle to the right on the left diagonal.
5. When at the center, sitting trot in a straight line for 6-8 strides.
6. Halt and back approximately one horse length.

Follow the instructions of your ring steward.

| | |
|---------------|-------------|
| Walk | ----- |
| Trot | - - - - - |
| Extended Trot | — — — — — |
| Canter | ————— |
| Leg Yield | |
| Lead Change | ↖ ↗ |
| Back | ← ← ← ← ← |
| Marker | (B) |
| Sidepass | ← — — — — → |
| Hand Gallop | ————— |

[HSE/1-63]

Pattern Provided by:

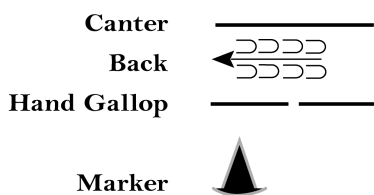
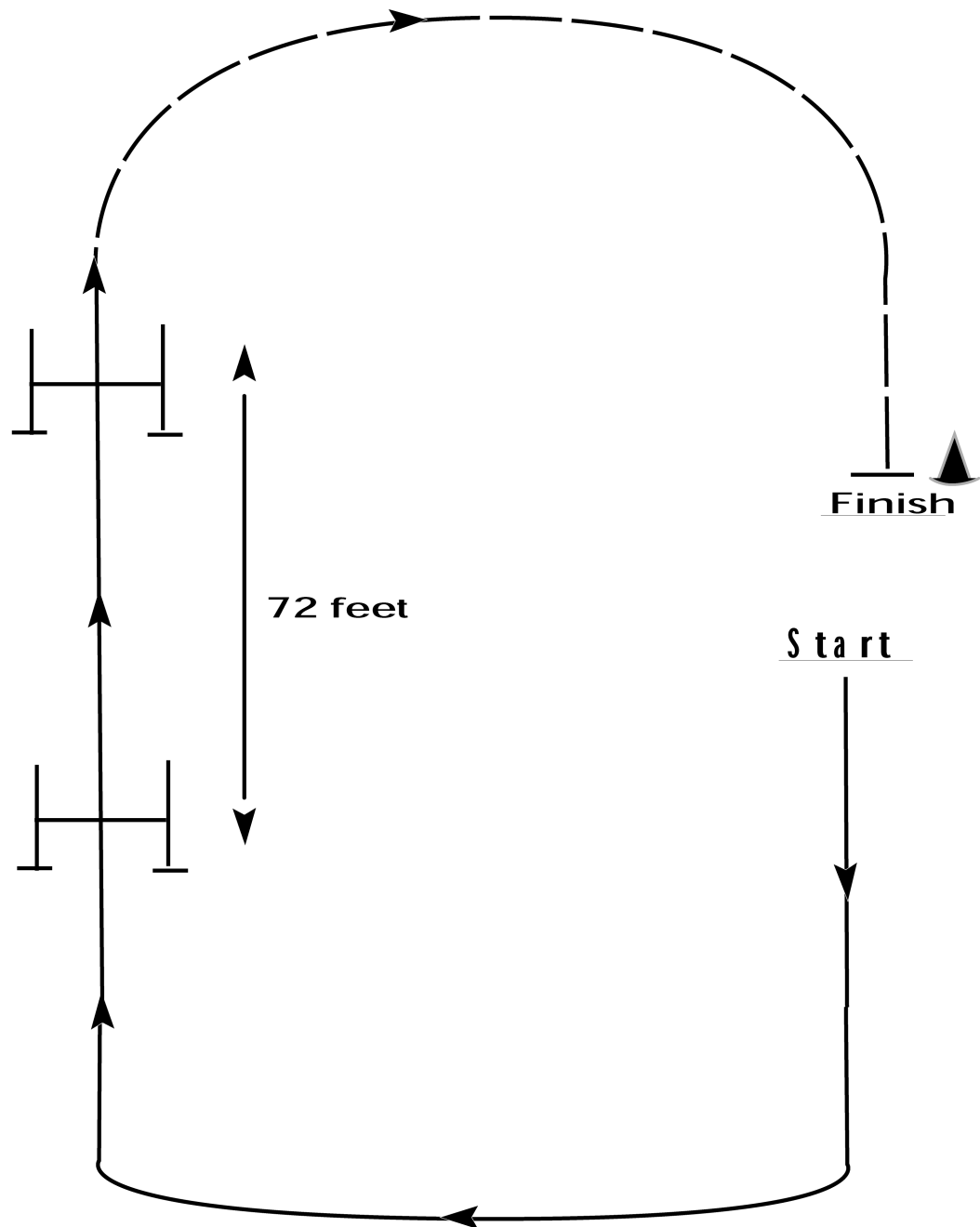
SOQPA Open Horse Show

32 Hunter Hack

Show Date: 06/13/2020

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1. Fences are set approximately 72 feet apart.
2. After 2nd fence, hand gallop to marker and stop.
3. Drop your reins to signify completion.

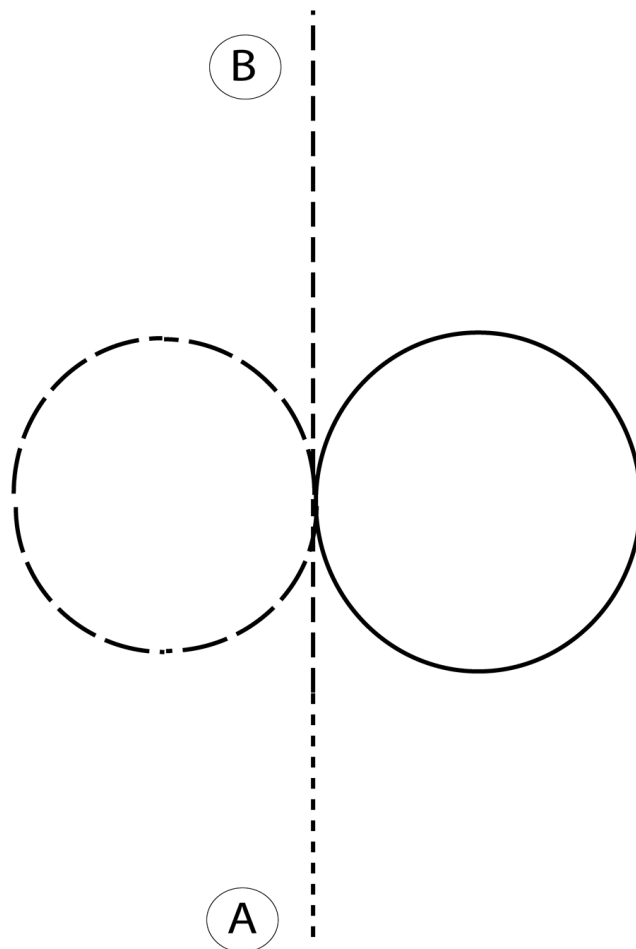
[HH/72-1]

Pattern Provided by:

SOQPA Open Horse Show

42,43 Adult Horsemanship

Show Date: 06/13/2020

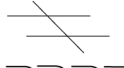
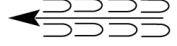



Be ready at A.

1. Walk halfway to center of pattern.
2. Jog to center of pattern.
3. Lope a circle to the right on the right lead.
4. Extended jog circle to the left.
5. Slow to a jog and jog to B.

Pattern is over once you have passed B at the jog.

Follow the directions of your ring steward.

| | |
|--------------|---|
| Walk | ----- |
| Jog | - - - - - |
| Extended Jog | — — — |
| Lope | ————— |
| Lead Change |  |
| Back |  |
| Marker |  |

[WH/1-77]

Pattern Provided by:

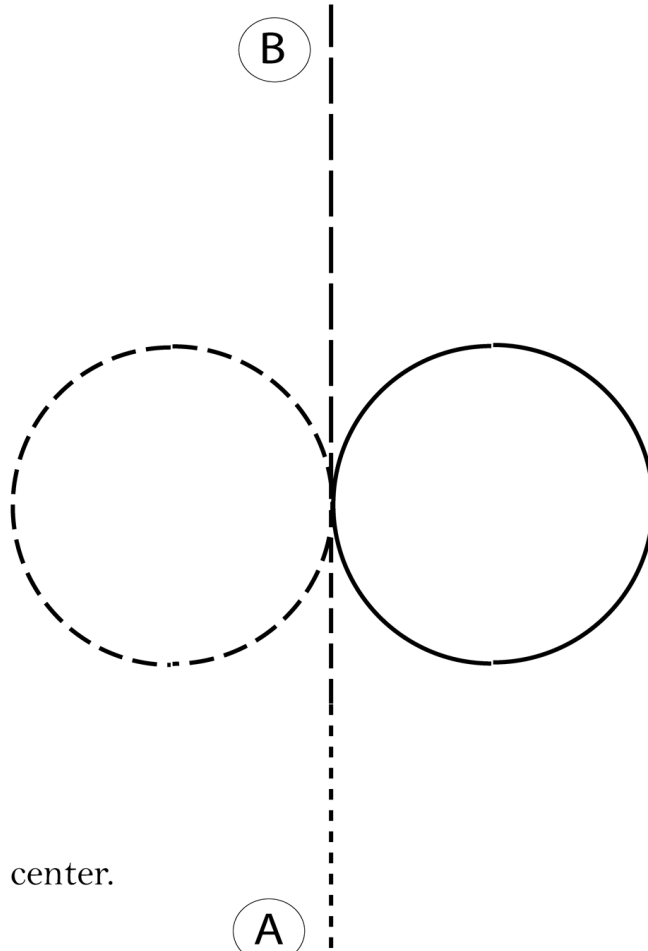
SOQPA Open Horse Show

44, 45 Youth Horsemanship

Show Date: 06/13/2020

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Be ready at A.

1. Walk halfway to center.
2. Jog to center.
3. Lope a circle to the right.
4. Jog a circle to the left.
5. Extend the jog to B.

Pattern is over once you have passed B at the jog.

Follow the directions of your ring steward.

| | |
|--------------|-----------|
| Walk | ----- |
| Jog | - - - - - |
| Extended Jog | - - - - - |
| Lope | ————— |
| Lead Change | |
| Back | |
| Marker | |

[WH/1-75]

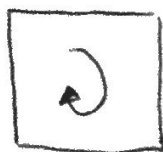
Pattern Provided by:

△ START

1. Walk over poles



2. Trot inside Box and Stop

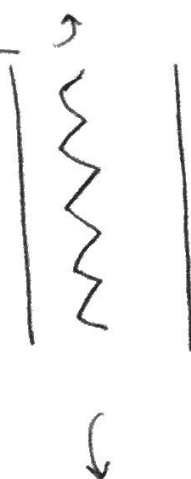


3. 360° turn
either direction

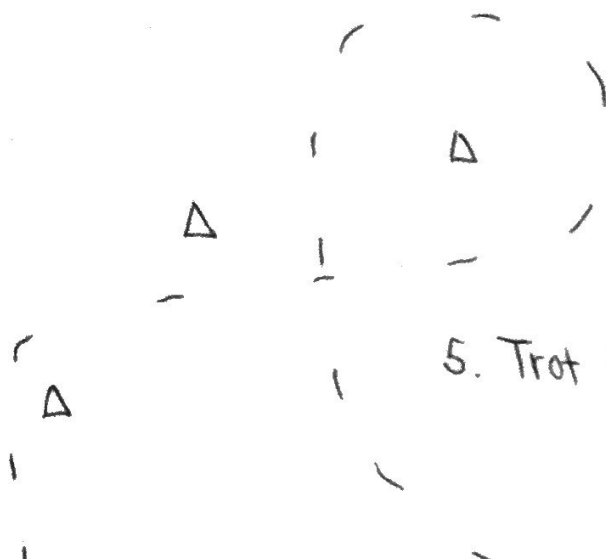


4. Trot or Lope
over poles

6. Back
through chute
to finish



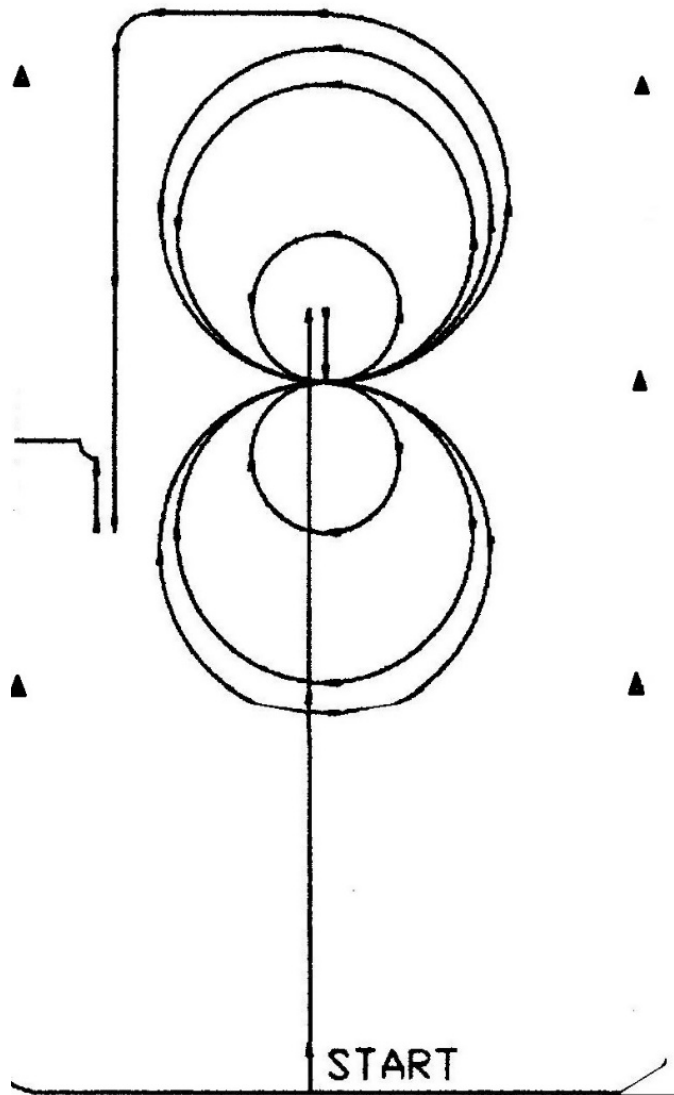
5. Trot the Cones



FINISH

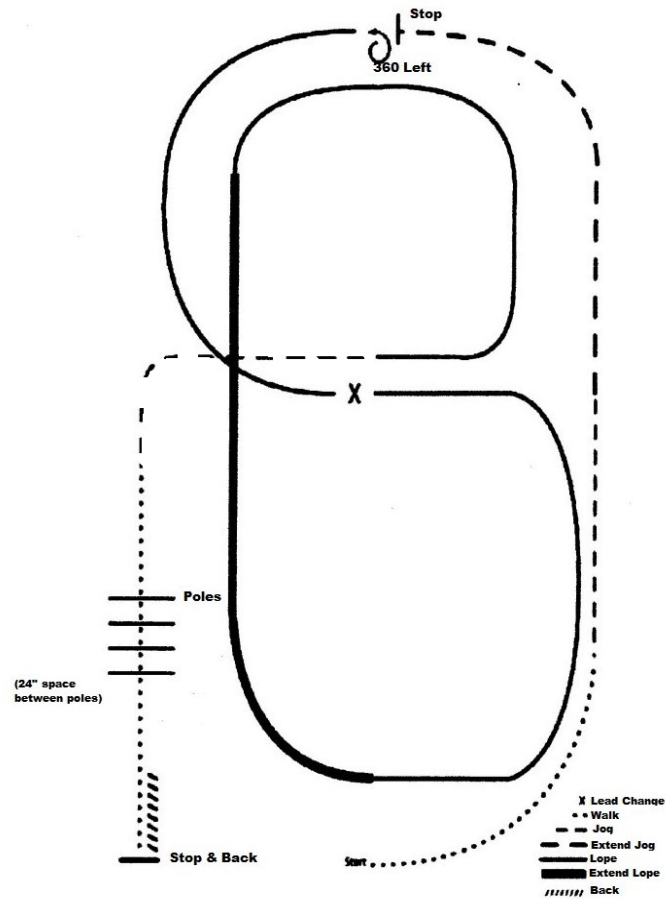


NQPA REINING – PATTERN #1



1. Lope in a straight line down the center of the arena past the second cone and stop.
2. Back to the center of pattern, pivot right.
3. Lope a large fast circle to the left, then a slow small circle, then a large fast circle.
4. Change lead (Simple; done through the walk or trot, or Flying lead change)
5. Lope a large fast circle to the Right, followed by a small slow circle, then a large fast circle.
6. Change lead (Simple; done through the walk or trot or a Flying lead change) and lope a large fast loop around the end of the circle, straighten and run down past the center marker.
7. Stop, back up, and report to Judge for inspection.

NQPA Ranch - Pattern #3



1. Walk
2. Jog
3. Extend the jog, at the top of arena, stop
4. 360 turn to the left
5. Left lead 1/2 circle, lope to center
6. Change leads (simple or flying)
7. Right lead 1/2 circle
8. Extended lope up the long side of the arena (right lead)
9. Collect back to lope around the top of arena and back to center
10. Break down to jog
11. Walk over poles
12. Stop and back